



Hello, I'm Colt Pini.

I design and develop web applications and sites and have been for over 15 years. I love JS and the rest of the open web stack. I have led teams of designers and developers, remote and in house, in building small and large products that support over 130 languages and millions of users.

Front-end Architect / Lead / Engineering Manager

Otus / 2020-2022

- Lead the front-end discipline by creating systems, solutions, architectures and best practices for long term business goals and a community that didn't just build projects, but friendships too.
- Lead the dev team to support the learning management system modules for the core app including several cornerstone apps delivered on time and up to specification.
- Worked with the developers to update code to enterprise quality and reliance through code monitoring systems, teaching and training, and rewriting code.

Lead Front-end Developer / Architect

Orvis / 2018-2019

- Architected and integrated a new CMS to an angular front end for a brand new e-commerce site.
- Started the front end discipline, managed in house and remote developers, and built a strong team. Fostering the belief that everyone has great ideas and together we can make the best ones happen.
- Worked with the design team to create a living component system to increase pattern / code reuse, reduce development and maintenance time, and speed up the website over 950%.

Sr. Front-end Developer

GitHub / 2017-2018

- Worked with a remote team to ship quickly and efficiently breaking down the application to chunks that could be shipped every few days working on the Pull Request process.

Web Development Manager / Principle Ux Designer

The Church of Jesus Christ of Latter-day Saints / 2011-2017

- Created a system of sharing web components that dropped development time from months to hours.
- Created and trained best practices and standards resulting in stronger more maintainable code, and better cross team collaboration.
- Assessed new technology and architected solutions that could drive down maintenance and development cost that included investigation and use of React / Redux and Native Web Components.

DEVELOPMENT

Javascript, HTML, & CSS
Web Components
Node.js
React / Angular (redux / ngx)
Mocha, Karma, Jest
Actions & CI/CD

DESIGN

User Experience
Interaction Design
Internationalization
Accessibility
Usability
User Research
Information Architecture

MANAGEMENT

Recruiting & Development
Standards & best practices
Remote and in-house teams
Agile and Kanban

CONTACT

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EDUCATION

**Northern Arizona
University**

**BFA in Visual Communications -
Minor in Studio Arts** / 2007-2009